

2020 IMPORTANT DATES
Rusk County Livestock Market Project

- **January 1, 2020, at 5:00 p.m. or January 5, 2020, at 3:00 p.m. @ Sr./Youth Building.** Each youth member and one parent/guardian must attend one of the two meetings. Livestock rules agreement and code of ethics forms are due at the end of the meetings.
- January 5, 2020, at 4:00 p.m. EDUCATIONAL MEETING.
- January 22, 2020: Livestock Committee Meeting at 7:00 p.m. @ Law Enforcement Center.
- January 25, 2020: Beef weigh-in 8:30-10:00 a.m. @ fairgrounds. Snow Date: February 1, 2020.
- Attend (2) educational meetings: Dates to be announced in the future.
- March 1, 2020: YQCA Training at 1:00 p.m. @ Sr/Youth Building. (Tentative)
- March 4, 2020: YQCA Training at 6:30 p.m. @ Sr/Youth Building. (Tentative)
- April 1, 2020: Livestock Committee Meeting at 7 p.m. @ Law Enforcement Center.
- April 25, 2020: Lamb and Goat weigh-in 8:30-9:00 a.m. @ fairgrounds
- May 1, 2020: All Swine Registration Requirements Due.
- May 6, 2020: Livestock Committee Meeting at 7:00 p.m. @ Law Enforcement Center.
- June 26, 2020: Bidder sheets and auction bills available at the University of Wisconsin Extension office.
- July 17, 2020: Bidder sheets and educational sheets due to University of Wisconsin Extension office.
- July 22, 2020: Livestock Committee Meeting at 7:00 p.m. @ Law Enforcement Center.
- August 5, 2020: Final weigh-in for swine from 4:00-7:00 p.m.
- August 6-9, 2020: Rusk County Jr. Fair
- August 6, 2020: Final weigh-in sheep and goats at 8:30 a.m.
- August 6, 2020: Final weigh-in for beef at 9:00-10:00 a.m.
- August 6, 2020: Livestock Committee Meeting at 8:00 p.m. @ fairgrounds
- August 8, 2020: Bidder Appreciation Picnic 2:00 p.m.
- August 8, 2020: Auction 5:00 p.m.
- August 9, 2020: Financial record and buyer thank you to barn superintendents by 11:00 a.m.
- August 12, 2020: Carcass Show – Conrath Quality Meats
- August 26, 2020: Livestock Committee Meeting at 7:00 p.m. @ Law Enforcement Center (end of year wrap-up)

All dates and times are subject to change